

Lecture # 6 – The Interactive Bourne Shell (Chapter 7)

- History

Bourne shell was the first shell to become a part of UNIX

Rarely used today, but it is the foundation for many other shells (ksh, bash, posix, zsh)

Korn shell came out with System V and contained many additions and improvements

Bash is the GNU/Linux alternative to Bourne shell and Korn shell

- Assignment statements

VARIABLE=value

Note: There are no spaces on either side of the equals sign!

Note: If value contains white space, you must enclose the value in quotes

Examples:

TODAY=Monday

- The initialization files

On login, Bourne shell runs the commands in /etc/profile followed by \$HOME/.profile.

/etc/profile contains system wide settings (i.e. basic path setup, etc.)

\$HOME/.profile contains settings for your account

- The prompts

Bourne shell provides two prompt – the primary prompt (\$) and the secondary prompt (>)

The primary prompt is controlled by the variable PS1

The secondary prompt is controlled by the variable PS2

```
$ PS1="`hostname`>"
```

- The search path

The path is an ordered list of directories that the shell uses to locate executable commands.

```
$ echo $PATH
```

```
/usr/bin:/usr/local/bin:.
```

```
$ PATH=$HOME:/usr/bin:/usr/local/bin:.
```

```
$ export PATH
```

- The dot command

Under normal circumstances, commands entered at the command line are executed in a separate process (a copy of the current shell).

The dot command is used to run a command in the current shell (i.e. allows you to change variables in the current shell).

Re-execute the .profile script:

```
$ . .profile
```

What happens if we do not use the dot command to execute the .profile script?

- The exit status

When a command terminates, it returns an exit status to the parent process.

A zero (0) exit status indicates success, and a non-zero status indicates failure.

The shell variable (\$?) contains the value of the exit status for the most recent command.

```
$ grep testing myfile
```

```
$ echo $?
```

```
1
```

- Command grouping and separation

Commands can be separated by a newline or “;”

Examples:

```
$ a
```

```
$ b
```

```
$ c
```

is the same as `$ a ; b ; c` (Spaces only included to help readability)

You can use the back slash (`\`) to continue long lines

Recall the pipe symbol (`|`) from chapter 5

Background (&) returns the prompt immediately while running your command in the background.

Subshells are started with parentheses ().

For example, `(a ; b) & c` creates a subshell to run `a & b` in the background, and runs `c` in the foreground.

- Filename substitution

When evaluating the command line, the shell uses meta-characters to abbreviate filenames or pathnames that match a certain set of characters.

File substitution meta-characters:

- * matches zero or more characters
- ? matches exactly one character
- [abc] matches one character in the set (i.e. a or b or c)
- [a-z] matches one character in the range a to z
- [!a-z] matches one character not in the range a to z
- \ quotes the next character

List all files in the current directory that start with “f”:

```
$ ls f*
```

Display all files that end with “.txt”:

```
$ cat *.txt
```

List all files that are named “file” followed by 2 characters:

```
$ ls file??
```

List all files like a1, a2, and a3:

```
$ ls a[123]
```

- Redirecting standard error

Stderr is redirected with “2>” command

For example, if the file y exists but x does not:

```
$ cat y  
This is y.
```

```
$ cat x y  
cat: x: No such file or directory  
This is y.
```

```
$ cat x y > hold  
cat: x: No such file or directory  
$ cat hold  
This is y.
```

```
$ cat x y 1>hold1 2>hold2  
$ cat hold1
```

```
This is y.  
$ cat hold2  
cat: x: No such file or directory
```

Can use “dup” command to send stderr and stdout to same place (2>&1)

```
$ cat x y > hold 2>&1  
$ cat hold  
cat: x: No such file or directory  
This is y.
```

- Variables

User-created versus shell variables (PATH, HOME, etc)

You can change user variables at any time; can be made readonly; can be exported

- User-created variables

Variable can be any combination of letters and digits as long as first character is a letter.

VARNAME=value (No spaces before or after the equals sign, quotes around values if it contains imbedded spaces)

When using the variable, you use \$VARNAME.

```
$ COUNT=10  
$ echo COUNT  
COUNT  
$ echo $COUNT  
10
```

- Quoting variables:

```
$ echo $COUNT  
10  
$ echo "$COUNT"  
10  
$ echo '$COUNT'  
$COUNT  
$ echo \$COUNT  
$COUNT
```

- Removing variables:

```
VARNAME=  
OR  
unset VARNAME
```

- Readonly command

The readonly command allows us to protect a variable from being changed

```
$ person=jenny
$ echo $person
jenny
$ readonly person
$ person=Helen
person: is read only
```

If you use the readonly command with any arguments, then it displays a list of readonly variables.

- Export command

Variables are normally only accessible in the current shell.
The export command allows access to a variable in child shells.

Export is call by value, each child receives a copy of the variable, and cannot affect the parent.

```
$ cat extest1
cheese=American
echo "extest1 1: $cheese"
subtest
echo "extest1 2: $cheese"
$ cat subtest
echo "subtest 1: $cheese"
cheese=swiss
echo "subtest 2: $cheese"
$ extest1
extest1 1: american
subtest 1:
subtest 2: swiss
extest1 2: american
```

Notice that subtest did not get the initial value of cheese, and extest1 was not affected by subtest's reassignment of cheese to swiss.

```
$ cat extest2
export cheese
cheese=American
echo "extest2 1: $cheese"
subtest
echo "extest2 2: $cheese"
```

```
$ extest2
extest2 1: american
subtest 1: american
subtest 2: swiss
extest2 2: american
```

Notice this time that subtest has the initial value of cheese (american), but extest2 is unaffected by subtest changing the value to swiss.

- Shell Variables

HOME = your home directory
cd without any arguments goes to the directory pointed to by this variable

PATH = ordered list of directories to search for an executable
Directories are separated by a colon

MAIL = name of the file that stores your email (normally /var/mail/username)

PS1 = primary shell prompt string (example: PS1="hostname` : ")
PS2 = secondary prompt string (normally '>') used for line continuation

TZ = time zone (example: CST6CDT)

- Readonly shell variables

Name of the calling program (\$0)

Command line arguments:

Positional command line arguments (\$1, \$2, \$3, ..., \$9)

\$* = All arguments

\$@ same as \$* but when you put "" around them

(\$* puts one set around all args, but @\$ puts one set around each arg)

\$# = number of arguments

The shift command promotes each command line arg by one (i.e. \$2 becomes \$1, etc)

The set command can be used to set \$1-\$9.

For example, "set this is it" causes \$1= this, \$2 = is, \$3 = it

```
$ cat dateset
set `date`
```

```
echo $*
echo
echo $2, $3, $6
$ dateset
Fri Jun 17 23:04:13 PDT 1994
Jun 17, 1994
```

- Command Substitution

Command substitution involves running a command and substituting the output in place of the quoted command.

Often, we would like to save the results of a command in a variable. Back quotes (`) allow us to do this.

```
$ DIR=`pwd`
```

- Here Documents

Allows you to redirect input to a shell script from within the shell itself.

Literally means “the document is here”

Symbol is “<<” followed by an ending delimiter that must be on a line by itself.

```
$ cat birthday
grep -I "$1" <<ENDING
Alex  June 22
Helen March 13
Rich  Jan 1
ENDING
```

```
$ birthday Rich
Rich  Jan 1
```

This is extremely useful when imbedding things like longer awk scripts into a shell script.

- Exec Command

Exec runs another command (script or executable) in place of the current shell, and does not return.

```
$ cat exec_demo
who
exec date
echo “Never reached”

$ exec_demo
```

```
<who output>
<date output>
```

Another use of `exec` is to redirect `stdin`, `stdout`, or `stderr` from within a script.

Example: `exec >outfile 2>errfile < infile`

- Trap Command

The `trap` command can be used to catch certain signals.

There are many conditions which generate signals (intr character, terminal disconnect)

Hang up	1
Interrupt	2
Quit	3
Kill	9
Software Term	15
Stop	18

`trap 'commands' signal numbers`

Example: `trap 'echo PROGRAM INTERRUPTED; exit 1' 2`

- Functions

```
function-name()
{
    commands
}
```

`$1`, `$2`, ... `$9` are arguments to function

Example:

```
welcome()
{
    echo "Hi $1 and $2";
}

welcome tom joe
```